BB Competition Rules

IMPORTANT NOTE: During special events participants are at extra risk of overexerting themselves or attempting moves outside their ability range and this can lead to serious injury. Please take extra care.

Scoring: If you get to the top on your...

First attempt: 10 points, Second attempt: 7 points,
Third attempt: 3 points, Any further attempt: 1 point

Please mark your scorecards carefully and **submit your cards including a total score**.

Start and finish:

Start: **In control** with one hand on each of the tagged start holds, and both feet off the ground. Once both feet have left the ground, your attempt has begun, even if the start position has not yet been achieved. No other coloured holds may be used to achieve the starting position (wall features and house volumes may be used if necessary). Finals problems will have marked starting positions for hands and feet.

Finish: two hands **in control** on the final tagged hold.

Holds and features:

Green volumes (i.e. our house volumes, usually stencilled with a squirrel or our logo) are considered part of the wall and can be used as part of any problem. Other volumes should only be used as part of the same colour of climb (e.g. Blue volumes are for Blue problems only.)

The top of the wall is out of bounds on all problems (except on top-out boulder). Other wall features, surfaces and edges can be used as part of the problems, apart from any excluded areas as indicated by taped-off areas, or as described on the score sheet. **Bolts, screw heads and bolt holes in the wall or volumes should not be used**.

Any area marked with **black tape is out of bounds** and must not be used.

Ask a staff member if you're unsure of what you are or aren't allowed to use on a problem BEFORE starting the climb.

Brushing & inspecting:

You may inspect and brush holds before beginning your attempt, but no touching!

Etiquette:

Please give way to other climbers if you have already had three attempts. If there is a queue for a climb, please gather score cards at the front of the queue and pass the cards on to the next in the queue when your turn comes up.

Please don't cheat, it's not cool. Be honest – if it feels like cheating, it's probably cheating.

FINALS

The top 5 scoring men and women in the Open Comp will proceed to the Finals! If there is a tie in qualification we will set a special challenge to separate the tied climbers, or draw lots.

The Finals will consist of three problems for each finalist, including a "zone" hold (the new IFSC word for "bonus"). Zone holds will be clearly marked, and must be held in control in the opinion of the judges to count. The judges' decision is final.

The winner will be decided by considering tops and zones in the following order **(NEW ORDER FOR 2018 ONWARDS)**: 1/ number of tops gained, 2/ number of zones controlled 3/ number of attempts for those tops gained, 4/ number of attempts for those zones controlled. If there is still a tie, qualifying scores will be used to separate climbers. If there is STILL a tie, a special tie-break challenge will be set at the judges' discretion to decide a winner.